

Scoring Routes

A Game Schooler Notebook® for the board game

Ticket to Ride: First Journey



01

Gameplay Guide



The **Gameplay Guide** helps lead and direct the students while playing the game. It provides opportunities to reinforce skills, engage in discussion, and stop the game at critical points based on the projects in this Game Schooler Notebook©.

a. Playing the Game

- 1. Play Ticket To Ride: First Journey©.
- 2. After you've completed the game, hand out the Scoring Routes Game Schooler Notebook©.

b. Special Notes

This Notebook can be easily adapted. Don't hesitate to adjust the Notebook to fit the needs of your students

- * For fragile learners who are easily frustrated with math, consider having them fill out the Notebook as they play the game.
- For advanced 2nd graders or 3rd grades beginning to learn multiplication, assign section n2. Basic Scoring - Multiplication to those gamers while others are working on addition in n1. Basic Scoring -Addition.
- * If you need to, take a picture of the game board to reference the results of the game later.



n1

Basic Scoring - Addition

Use the chart below to score your routes. Routes are scored based on the number of train pieces needed to connect one city to another.

Routes of 1 Train Piece = 1 Point

For each of you adding all of the			train piec	e, write a	"1" in an c	ppen space k	pelow. The	n, find the total by
+	+	+	+	+	+	+	=	
	_ ·	·	'	·	·	·		Total 1
Routes of 2	Train P	iece = 2	2 Points	5				
For each of you all of the numbe		vith 2 train	pieces, w	vrite a "2" i	in an ope	n space beld	ow. Then, fi	nd the total by adding
+	_ +	+	+	+	+	+	_ = _	
								Total 2
Routes of 3	Train P	ieces =	4 Point	ts				
For each of you all of the numbe		vith 3 train	pieces, w	vrite a "4" .	in an ope	n space beld	ow. Then, fi	nd the total by adding
+	_ +	+	+	+	+	+	_ =	
								Total 3
Routes of 4	Train P	ieces =	7 Poin	ts				
For each of you all of the number		vith 4 train	pieces, w	vrite a "7" .	in an ope	n space beld	ow. Then, fi	nd the total by adding
+	+	+	+	+	+	+	=	
								Total 4
Total Score								
Enter each of yo	our totals	from abo	ve and ac	dd togethe	er your Fii	nal Score.		
+		+_		+			= .	
Total 1	Total	2	Total 3		Total 4		-	Final Score



n2

Basic Scoring - Multiplication

Use the chart below to score your routes. Routes are scored based on the number of train pieces needed to connect one city to another.

Routes of 1 Train Piece = 1 Point			
For each of your routes with only 1 train piece, place a tally mmultiplying the number of tallies by the point value.	nark on the line be	low. T	hen, find the total by
	x 1 Point	=	
			Total 1
Routes of 2 Train Piece = 2 Points			
For each of your routes with 2 train pieces, place a tally mark multiplying the number of tallies by the point value.	on the line below.	Then	n, find the total by
	x 2 Points	=	
			Total 2
Routes of 3 Train Pieces = 4 Points			
For each of your routes with 3 train pieces, place a tally mark multiplying the number of tallies by the point value.	on the line below.	Then	n, find the total by
	× 4 Points	=	
			Total 3
Routes of 4 Train Pieces = 7 Points			
For each of your routes with 4 train pieces, place a tally mark multiplying the number of tallies by the point value.	on the line below.	Then	n, find the total by
	x 7 Points	=	
			Total 4

Total 4



Final Score

Total 3

Total 2

Total 1

n3 Tens Scoring - Addition

Use the chart below to score your routes. Routes are scored based on the number of train pieces needed to connect one city to another.

Routes of 1 Train Piece = 10 Points

For each of yo adding all of ti		-	train pied	ce, write c	a "10" in an	open space	e below. Ther	n, find the total by
+	+	+	+	+	+	+	_ = _	
								Total 1
Routes of 2	2 Train	Pieces =	20 Poi	nts				
For each of you all of the numb		with 2 trair	n pieces, \	write a "20	o" in an ope	en space be	elow. Then, fil	nd the total by adding
+	+	+	+	+	+	+	_ = _	
								Total 2
Routes of	3 Train	Pieces =	30 Poi	nts				
For each of you		with 3 traii	n pieces, v	write a "30	o" in an ope	en space be	elow. Then, fii	nd the total by adding
+	+	+	+	+	+	+	_ = _	
								Total 3
Routes of 4	4 Train	Pieces =	40 Poi	nts				
For each of you		with 4 traii	n pieces, \	write a "40	o" in an op	en space be	elow. Then, fil	nd the total by adding
+	+	+	+	+	+	+	_ = _	
								Total 4
Total Score	9							
Enter each of y	our total:	s from abo	ove and a	dd togeth	ner your Fir	al Score.		
	+	+ _		+			=	
Total 1	Tota	al 2	Total 3	}	Total 4			Final Score



n4 Te

Tens Scoring - Multiplication

Use the chart below to score your routes. Routes are scored based on the number of train pieces needed to connect one city to another.

D	nutas	of 1	Train	Piece =	10	Points
\mathbf{n}	JULES	OIT	. II ali i	FIECE -	TOL	OHILS

For each of your routes with only 1 train piece, place a tally mark on the line bel multiplying the number of tallies by the point value.	ow. T	Then, find the total by
x 10 Points	=	
		Total 1
Routes of 2 Train Pieces = 20 Points		
For each of your routes with 2 train pieces, place a tally mark on the line below. multiplying the number of tallies by the point value.	Ther	n, find the total by
x 20 Points	=	
		Total 2
Routes of 3 Train Pieces = 30 Points		
For each of your routes with 3 train pieces, place a tally mark on the line below. multiplying the number of tallies by the point value.	Ther	n, find the total by
x 30 Points	=	
		Total 3
Routes of 4 Train Pieces = 40 Points		
For each of your routes with 4 train pieces, place a tally mark on the line below. multiplying the number of tallies by the point value.	Ther	n, find the total by
x 40 Points	=	
		Total 4
Total Score		
Enter each of your totals from above and add together your Final Score .		
+ + +	=	
Total 1 Total 2 Total 3 Total 4		Final Score



Credits

Authors

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About

Game Schooler utilizes modern tabletop games to develop skills in entertaining and innovative ways to increase engagement while bringing people together in an offline world.

Developed by two avid gamers, one a doctor of education, and the other an entrepreneur, Game Schooler began as an idea to use modern tabletop games to educate students in new and engaging ways.

Game Schooler Podcast

The Game Schooler Podcast© is a weekly audio show celebrating the educational value of tabletop gaming. Each week Doug and Michael recommend a family-friendly game and uncover the skills players can learn during gameplay. Every episode includes discussion on the merits of gameschooling and features a Weekly High Five list of additional games listeners may want to explore. Learn More >

Recommended Games

We make recommendations based on educational merits, popularity, production quality, difficulty, play-time, and overall value. It's basically the Colonel's seven secret spices, but for board games!

These games are great additions to any collection, and have been featured on the Game Schooler Podcast or incorporated into Game Schooler Skill-Builders and Discussion Guides. Use the Filter on the left to find a new favorite. Check out the Database >

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