



Monster Movie Mayhem

A Game Schooler Notebook© for the board game

Horried: Universal Monsters



**Game
SCHOOLER**

Game-Based Learning (Unplugged)

01 Student Guide



The **Student Guide** helps lead and direct students while completing this Game Schooler Notebook©. It may be given to the students directly or presented to them by the facilitator.

a. Directions for the Student

You are a brand new film director searching for your next project. Luckily you have a copy of *Horrificed™: Universal Monsters™*. You'll use your gameplay experience for inspiration as you start mapping out the next great monster movie!

1. After your teacher hands out the Notebook titled **Monster Movie Mayhem**, complete **sections a-c** in **n1. Script Details**. Record which Heroes and Monsters you are using in the game, and write a brief backstory for the Village represented on the game board.
2. Start playing the game!
3. After each event in the game, take time to jot down what happened. Take your time and write down clearly what happened using the **n2. Script Timeline**.
 - a. **Example:** The Creature From the Black Lagoon attacked and killed Renfield.
 - b. Or, The Archeologist used their special action to pick up a cross from the space next to them, then traveled to the mansion and killed Dracula with the garlic and cross.
4. Play the game until it's completed and take notes on significant events such as:
 - a. A hero is attacked,
 - b. A villager is eliminated,
 - c. The heroes complete an objective,
 - d. A monster is defeated,
 - e. Anything that "feels" awesome:
 - * Example: Unlocking an achievement such as destroying one of Dracula's coffin's.
5. When the game is over, record your results in **section d** of **n1. Script Details**.

Sketching out a story: Once the game is over, look at the events you've listed on your Script Timeline. Highlight the lines in your script that provide great action scenes. Which one of these events would you want to see in a movie if you were producing it? Once you have a handful of events highlighted, go to **n3 - Storyboards**.

1. Create an image to go with each of the significant actions you highlighted.
2. Below each picture, describe the events depicted.
3. Print additional Storyboards to tell your entire story.

Sharing your movie concept: Once you have completed your Storyboards, present your concept to your classmates to see if your movie is ready for production! Good luck at your pitch meeting!



a. The Cast

Write down all of the Heroes in your movie

b. The Monsters

List the Monsters you will be playing against.

c. The Location

Create a backstory for the Village featured on the game board.

d. The Outcome

After finishing the game, come back to this section to record the ending of your film.



Use the lines below to create a timeline for your script as you play the game. Be sure to record every time a character is attacked, a villager is devoured, a major objective is achieved, or a monster is defeated. Make sure to provide enough detail to fill in your storyboards later.

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Use the storyboards to tell your story. Sketch the action or take and paste a picture in each box. Then, describe the action in the lines below each scene.



Authors

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About

Game Schooler utilizes modern tabletop games to develop skills in entertaining and innovative ways to increase engagement while bringing people together in an offline world.

Developed by two avid gamers, one a doctor of education, and the other an entrepreneur, Game Schooler began as an idea to use modern tabletop games to educate students in new and engaging ways.

Game Schooler Podcast

The Game Schooler Podcast© is a weekly audio show celebrating the educational value of tabletop gaming. Each week Doug and Michael recommend a family-friendly game and uncover the skills players can learn during gameplay. Every episode includes discussion on the merits of gameschooling and features a Weekly High Five list of additional games listeners may want to explore. [Learn More >](#)

Recommended Games

We make recommendations based on educational merits, popularity, production quality, difficulty, play-time, and overall value. It's basically the Colonel's seven secret spices, but for board games!

These games are great additions to any collection, and have been featured on the Game Schooler Podcast or incorporated into Game Schooler Skill-Builders and Discussion Guides. Use the Filter on the left to find a new favorite. [Check out the Database >](#)

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